

Performance Boost with Hybrid Cloud Robotics

Soodeh Farokhi^{1*}, Aldo Vargas¹, Nazli KhanBeigi¹ and Geoffrey Fox²

Abstract—Since its emergence in 2010, cloud robotics has been a major trend in today’s robotics, however, there are some real-time robotics applications for mobile robots that are not able to use this paradigm due to their sensitive latency requirements. In this paper, *hybrid cloud robotics* is proposed as a processing model utilizing both edge and cloud computing in robotics. This model is implemented for two computation-intensive algorithms, object recognition and SLAM, for a robot with a light single-board computer on-board.

Introduction. Cloud robotics enables network-connected robots offloading the intensive and complex computation tasks to take advantage of parallel computation and data sharing available in a centralized location [1]. Despite its attractiveness, cloud robotics requires a constant connection to the cloud infrastructure, which in practice, is difficult to fully maintain [2]. Moreover, issues like traffic or reliability of the network can lead to a higher latency that further degrades the performance. The concept of edge (i.e., fog) computing [3], has been recently proposed in domains such as Internet-of-Things (IoT) to fill the network incompetency gap in real-time applications [3], [4]. From the performance point of view, robotics applications can be broadly classified into three types of; hard-real time applications (e.g., collision avoidance) that only tolerates a latency of fewer than ten milliseconds; soft real-time applications (e.g., object recognition - OR) that tolerate a latency in the order of hundreds milliseconds; delay tolerant applications (e.g., mapping) where a latency in the order of minutes would be acceptable. This paper introduces *hybrid cloud robotics* model, where the processing is dynamically distributed among resources on-board, on the edge, and on the cloud.

Hybrid Cloud Robotics. Although clouds will continue to grow and will include more use cases, the concepts of edge computing is adding an additional dimension to cloud computing. While cloud robotics can truly empower the application of artificial intelligence (AI) in robotics, it is still limited to soft real-time or latency tolerate applications. In *hybrid cloud robotics* model, the power of cloud robotics can be extended to all types of robotics applications. Such a processing model includes three layers as follows: (i) The first layer is running a light computation and is done on the device. This includes a quick control reaction of the robot in an environment via a closed control loop. The basic functionality of a robot is mainly included in this layer; (ii) The second layer is pushed to the edge of the network, where edge nodes can be considered as hosting infrastructure [2]. (iii) The last layer is for intensive pro-

cessing or accumulative data that are sent to the cloud. More examples of such a hybrid computation on device, edge, and cloud respectively include: a LiDAR sensor, car processing unit, and cloud; a vacuum cleaner or toy, personal computer or home network router, cloud; a surveillance camera, significant robot, cloud [5].

Applications of Hybrid Cloud Robotics. We implemented two use cases based on the proposed model. A robotic platform is equipped with a single-board computer (SBC), Raspberry Pi 3, and an RGBD sensor. If this use case is performed only on the SBC, the performance of the process is ~ 0.07 fps, the user sees new images with detected objects every ~ 13 seconds. While using our proposed model, the entire process improves to ~ 30 fps, which from the user point of view it means a real-time visualization of the detection process¹. As a second use case, a SLAM algorithm was implemented using the previous robotics platform setup. The generated map was stored on the C2RO cloud-based dashboard² and can later be shared with other robots on that environment as a shared available map. This way, the burden of exploration and map building is omitted for the new robots and the need for additional sensors are minimized. Our results show if the map is built locally on the SBC the SLAM algorithm update rate is ~ 5 Hz, while by using our *hybrid cloud robotics* model, the map update rate was enhanced to 30 Hz³. **Conclusion.** Although cloud robotics has been significantly pushed the barriers of robotics applications, it is not still a proper model for latency sensitive applications in robotics. To this aim, we proposed *hybrid cloud robotics* model where the computation is dynamically distributed among three layers including the computation on the robot, edge, and cloud. The application of this model for an object recognition and a SLAM algorithm was reported.

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¹C2RO - Collaborative Cloud Robotics, Montreal, Canada

*The corresponding author, soodeh.farokhi@c2ro.com

²Indiana University, Bloomington, USA

¹C2RO OR demo video: <https://youtu.be/tglh6bvLfvU>

²For academic usage: <http://lnked.in/c2ro-cloud-rob>

³C2RO SLAM demo video: <https://youtu.be/RdLwU0uKD08>

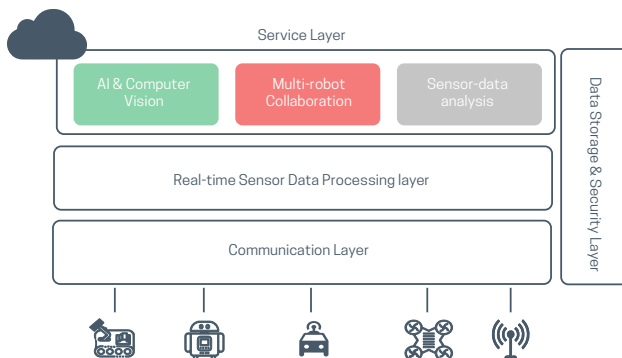
Performance Boost with Hybrid Cloud Robotics

Soodeh Farokhi¹, Aldo Vargas¹, Nazli Khan Beigi¹, Geoffrey Fox^{2*1} | ¹C2RO - Collaborative Cloud Robotics, Montreal, Canada. ²Indiana University, Bloomington, USA

Cloud Robotics introduced the thrilling possibility of high-performing, energy efficient internet-connected robots. Now, the concept of edge or 'fog computing' stands to further build on this promise by overcoming issues like high latency caused by network traffic and reliability to deliver outstanding real-time performance. This paper introduces a hybrid cloud robotics model, where the processing is dynamically distributed among resources on-board, on the edge, and on the cloud.

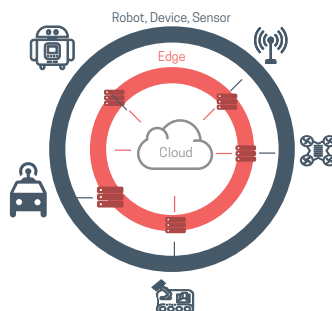
C2RO PLATFORM

C2RO introduces a cloud robotics SaaS platform that enables the latest advancements in AI and machine learning on internet-connected robots with only slight on-device resources. This makes C2RO an ideal partner for today's robot manufacturers.



HYBRID CLOUD ROBOTICS

Hybrid cloud robotics is proposed as a processing model utilizing both edge and cloud computing in robotics. In hybrid cloud robotics model, the power of cloud robotics can be extended to all types of robotics applications. Such a processing model includes three layers as follows:



- The first layer is running a light computation and is done on the device
- The second layer is pushed to the edge of the network where edge nodes can be considered as hosting infrastructure
- The last layer is for intensive processing or accumulative data that are sent to the cloud.

APPLICATIONS

While cloud robotics can truly empower the application of AI in robotics, it is still limited to soft real-time or latency tolerate applications. In hybrid cloud robotics model, the power of cloud robotics can be extended to all types of robotics applications. Example of such a hybrid computation on device, edge, and cloud respectively include:

- LiDAR sensor, car processing unit, and cloud
 - Vacuum cleaner, PC or home network router, and cloud
 - Surveillance camera, a capable robot, and cloud.
- We implemented two use cases based on this proposed model.

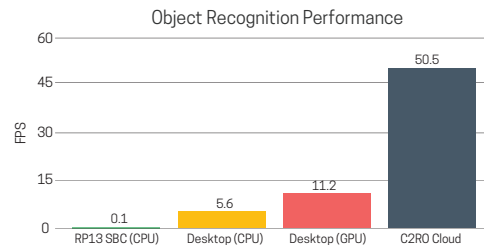
EXPERIMENTAL RESULTS

Object Recognition (OR):¹

- A robotic platform is equipped with a single-board computer (SBC), i.e. Raspberry Pi 3
- An RGBD sensor.

Simultaneously Localization and Mapping (SLAM):²

- A robotic platform is equipped with a single-board computer (SBC), i.e. Raspberry Pi 3
- An RGBD sensor. (e.g. Kinect v1)

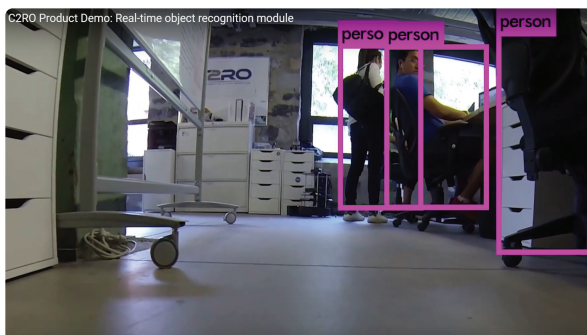


¹ C2RO OR demo video: <https://youtu.be/tg1h6bvLfVU>

² C2RO SLAM demo video: <https://youtu.be/RdLwU0uKD08>

CONCLUSION

With cloud robotics, a potential bottleneck can form anytime a robot can't fetch instructions as they're being executed. To this aim, we proposed a hybrid cloud robotics model where computation is dynamically distributed among three layers including the computation on the robot, edge, and cloud. The application of this model for an object recognition and a SLAM algorithm was reported, showing significant improvements in reducing the latency and increasing the processing efficiency.



C2RO Product Demo: Real-time Object Detection Model



C2RO Dashboard showing live cloud mapping